

# Phoenixborn Card

Your Phoenixborn is your most important card. Its battlefield and spellboard values dictate how many units and ready spells you can have in play at a time and its life value is how many wound tokens can be placed on it before you are out of the game. A Phoenixborn is not a unit.<sup>[1][2]</sup>



The card features an illustration of a woman with long, flowing red hair, wearing a brown and purple outfit with a fur collar. She is surrounded by blue energy and small blue butterflies. The card has a white border with various stats and abilities.

| 1. Name   | 2. Life Value | 3. Battlefield Value | 4. Spellboard Value | 5. Ability                                     | 6. Activation Cost |
|---|---------------|----------------------|---------------------|--|--------------------|
| ARADEL SUMMERGAARD<br><i>Phoenixborn of Evermist Valley</i> | 16            | 8                    | 4                   | Water Blast<br>Deal 2 damage to a target unit. | 6                  |

*"Be gone, interloper! This is where your trespass ends."*

References

1. [Ashes Reborn Rulebook v1.5, p3](#)

2. [Red Rains Rulebook p2](#)