# Objective and Winning/Losing

### Object of the Game

#### Ashes: Reborn (PvP)

In Ashes, you are a Phoenixborn—a powerful magic wielder battling other Phoenixborn in a duel of wits and magical prowess. Cast spells and summon allies in an effort to destroy your opponents' Phoenixborn and win the game.[1]

## Ashes: Red Rains (PvE)

In Ashes: Red Rains, you are a Phoenixborn–a powerful magic wielder battling a god-like monstrosity known as a Chimera. Cast spells and summon allies in an effort to destroy the Chimera and win the game.[3]

### Winning and Losing the Game

#### Ashes: Reborn (PvP)

If a player's Phoenixborn has a number of wound tokens on it equal to or greater than its life value, that Phoenixborn is destroyed. Their opponent has won the game![2]

## Ashes: Red Rains (PvE)

If your Phoenixborn has a number of wound tokens on it equal to or greater than its life value, you lose the game. If the Chimera has a number of wound tokens on it equal to or greater than its life value, you win the game![4]


References

1. Ashes Reborn Rulebook v1.5, p3
2. Ashes Reborn Rulebook v1.5, p13
3. Red Rains Rulebook v1.5, p2
4. Red Rains Rulebook v1.5, p17



Revision #7
Created 2023-05-11 02:31:16 UTC by The Treatment
Updated 2023-09-21 19:07:45 UTC by The Treatment