

# 3-4 Player Game

Ashes can also be played with three or four players. The rules are identical except that whenever player order matters, start with the Active Player and proceed clockwise. Also, whenever you need to pass something “to your opponent,” pass it clockwise. The Active Player is the player whose turn it is or, if it is not during the player turns phase, the player with the first player token.

When a Phoenixborn is destroyed, its controlling player discards all cards on their battlefield or spellboard. That player and their play area are no longer in the game. If any cards they own are in another player’s play area, those cards stay in play. The game ends when only one player has a Phoenixborn in play. They have won the game!

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Revision #1

Created 23 May 2023 03:33:56 by The Treatment

Updated 21 June 2023 20:32:05 by The Treatment