

Blitz

One critique of Ashes games is that they can take anywhere between 45-60 minutes, sometimes longer. The Blitz format imposes a strict limit on game length.

Deck building follows normal rules, including use of the [chained list](#).

Games are set up using a chess clock with the time set to 13 minutes per player. A game loss is given to the player who uses the entire 13 minutes.

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